

# Cruise Terminal Development

PRESENTED BY: Bruno-Elias Ramos, AlA President of BEA International, Inc.

**American Association of Port Authorities** 

#### **Cruise Terminal Location**

**Options: -City Property** 

- Port Property

- Private Property

Location Considerations:	Marketing Benefit	logistics Benefit	Guest Exp. Benefit
Navigational Access	✓	✓	
Security	✓	✓	✓
Congestion Cruise Area VS Cargo		✓	✓
Traffic & Access	✓	✓	✓
Ease of Inquess & Equess	✓		✓
Expansion Potential	✓	✓	
Proximity to Parking		<b>√</b>	<b>√</b>
Exposure	✓		✓
Desired to work with Cruise Line	✓	✓	1



#### **Cruise Terminal Consideration**



#### **Cruise Terminal Size & Type**

- Temporary Facilities
- 1st Generation Terminals
- 2<sup>nd</sup> Generation Terminals
- 3<sup>rd</sup> Generation Terminals
- 4th Generation Terminals

# **Temporary Terminals**

15,000 - 20,000 sf \$10,000 / call









Port of Quebec



# **Temporary Terminals**













### **Temporary Terminals Requirements**

- Temporary Flexible space
  - Luggage Lay-down area
  - Check-in Area
  - Weather shelter
- Amenities
  - Restrooms
  - Minimal FIS Areas

Cost \$10,000 / Call - \$1.5m Capital Cost Size 3,000 sf - 20,000 sf



## 1<sup>st</sup> Generation Terminals











#### 1<sup>st</sup> Generation Terminals







Cruise Terminal 10 NCL

## 1<sup>st</sup> Generation Terminals Requirements

- Ground Floor (Disembark Area)
  - Security Check Area
  - Luggage Lay-Down Area
  - Minimal FIS Areas
  - Access to Intermodal Area
  - Restrooms
  - Dry Storage Area
- Second Floor (optional) Embark Area
  - Check-in Hall
  - Early Arrivals seating area

20,000 - 60,000 sf

6 – 8 sf per bag

4,000 - 6,000 sf

1000 sf

500 - 1500 sf

Terminal Costs
Gangway Access (fixed / Semi movable)

\$ 3.0 m - \$ 10.0 m \$250k - \$800k



## **2<sup>nd</sup> Generation Terminals**











## 2<sup>nd</sup> Generation Terminals







Cruise Terminal 29



### **2<sup>nd</sup> Generation Terminals**



Cruise Terminal 29



## 2<sup>nd</sup> Generation Terminals Requirements

- Ground Floor (Disembark Area)
  - Security Check area
  - Luggage Lay-Down Area
  - FIS Areas
  - Access to Intermodal Area
  - Restrooms
  - Dry Storage Area
  - Crew Area

50,000-80,000 sf

6-8 sf per bag

6,000 - 8,000 sf

1000 - 1600 sf

500 - 1500 sf

1,200 - 2,500 sf



## 2<sup>nd</sup> Generation Terminals Requirements

- Second Floor (optional) Embark Area
  - Check-in Hall
  - Early Arrivals seating area
  - VIP area
  - Incidental Cruise Line Offices

Terminal Costs \$7.0 m - \$ 12.0 m

Gangway Access (fixed / Semi movable \$250k - \$800k

or Totally movable) \$1.5 m



#### **3rd Generation Terminals**









**Disney Cruise Terminal** 



# 3<sup>rd</sup> Generation Terminals

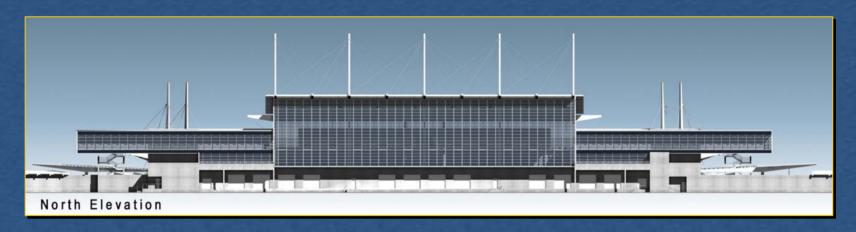


**Disney Cruise Terminal** 



#### 3<sup>rd</sup> Generation Terminals

20.0 million Terminal

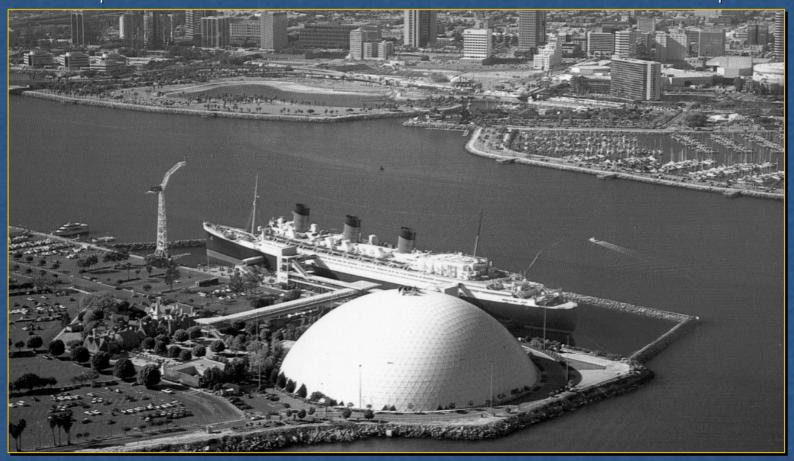






## 4<sup>th</sup> Generation Terminals

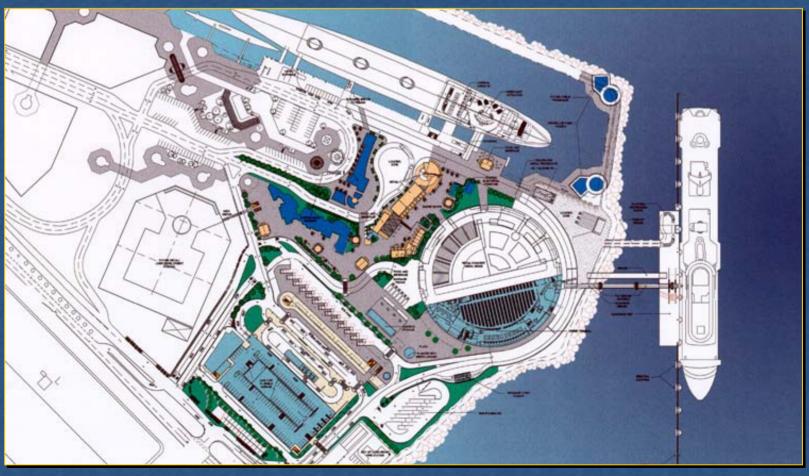
Cost & Requirements Similar to 3<sup>rd</sup> Generation. Terminal for Marine Infrastructure components



Long Beach Cruise Terminals



## 4<sup>th</sup> Generation Terminals



Long Beach Cruise Terminals

## Summary

	Cost ( in million )	Size (in sf)	
Temporary Facility	- \$ 10,000 / call - \$ 1.5 million in infrastructure	3,000 – 20,000	Seasonal or Emergency calls
1 <sup>st</sup> . Generation Terminal	\$ 3.0m – \$10.0m	20,000 – 60,000	Entering Cruise Market in Seasonal or Limited Growth Area
2 <sup>nd</sup> . Generation Terminal	\$ 7.0m – \$12.0m	50,000 – 80,000	Entering Market / Seasonal or Yearly in Medium to High Growth Area
3 <sup>rd</sup> . Generation Terminal	\$ 12.0m – \$35.0m	80,000 – 120,000	In Cruise Market and Expanding
4 <sup>th</sup> . Generation Terminal	\$ 12.0m – \$35.0m	80,000 – 120,000	In Cruise Market and Expanding / Possible Port of Call Business as well



## **Baggage Handling**

**Considerations:** 

- Baggage Watching
- Landside Pre-sorting
- Landside Screening



Design Solutions	Bags / s.f.	6 – 7 <b>k Bags</b>	Hard Capital Improve Cost
Traditional Lay Down (with & without Luggage Tables)	6 – 8 s.f. / Bag	45,000 – 60,000	\$ <b>5.</b> 6 – <b>\$ 9.0</b> m
Compartmentalized Baggage Lay Down Access	4 – 5 s.f. / Bag	24,000 – 37,500	\$ <b>3.</b> 0 – \$ <b>6.</b> 0 m
Conveyor Chain	5 – 5.5 s.f. / Bag	35,000 – 40,000	\$ <b>5.0</b> – <b>\$ 6.0</b> m

#### **Custom & Boards Patrol**

**Typical Cruise Terminal Planning Requirements** 

Contraband Enforcement Team

Townships				Townships			
Terminal Pairs of Secondary Counte	rs 2	3	4	Terminal Agent's Office		150	230
<b>Rover Coordination Center</b>		200	250	Canine Office	150	150	230
(RCC)	200	200	200	Training Aid Storage		70	<b>701</b>
Port Director's Office		135	135	(Min. 35 sf Each)		150	80
Port Director's Secretary		175	175	Canine Kennels	150	200	250
Chief Inspector's Office	150	300	300	General Storage / File	75	100	125
Supervisor (s) Office	650	<b>750</b>	1000	Room		140	150
General Office		100	110	Security Storage	2	2	3
Mail / Copy Room	200	230	250	Delainee Waiting		1	2
Public Reception / E & C O	ffic <del>o</del>	100	130	Search Room (Min. 80 sf	80	120	140
Terminal I.D. Room	150	185	210	Each	260	300	320
TECS Computer /		230	340	Holdrooms (Min. 115 sf	180	200	220
Communications Room				Each) Total of	2420	1101	5024

X-ray / Workroon

Typical Requirements for Cruis 100 - 2600 - 3500 Typical Requirements for Cruis 1700 - 2600 - 3500

#### Goals for Design CBP Facilities

- Work closely with your local Port Director & CFO Early in the Process
- Try to Design Facility for Existing and/or proposed CBP personnel levels
- Shot for a Joint CBP Facility or at Minimum Joint Secondary Space
- Get Sign Off on Designs

... But Remember Allocate a Contingency...

#### **Guest Check-in / Process Areas**

- Security Screening
- Will Call
- Check-in Counters
  - Manual
  - Wireless
  - Hardwired
  - Future internet Check-in
- Photo Area
- A-Pass

**✓** Minimize Steps

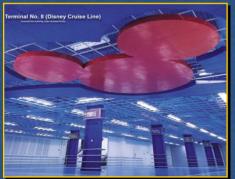
**✓** Seamless Process

✓ Minimize Que?? Times

#### **Design & Audio Visual Features**

- Art Work
- High Tech Video Screens & Walls
- Signage
- Exposure to Ship
- Branding Opportunities
- Guest Excitement & Build-up (Pax Experience)













## **Boarding Options**

Options	Cost	Cars	Typical Uses	1 Story Terminal	2 Story Terminal	Boarding Bridge  © Optimum High
Pier Level	<\$ 50 k	- Logistics - Safety - Marketability	temporary / 1st. generation	V		
Fixed Gangway	\$ 150 – 500 k	- Limited Range - Re-occurring - Capital Cost	1 <sup>st</sup> . generation 2 <sup>nd</sup> . generation	V	<b>√</b>	V
Vertical movable Gangway	\$ 500 – 800 k	- Re-occurring - Capital Cost	2 <sup>nd</sup> . generation 3 <sup>rd</sup> . generation	√	V	V
Movable Gangway	\$ 1.3 – 1.8 m	- Capital Cost	3 <sup>rd</sup> . generation 4 <sup>th</sup> . generation		V	$\sqrt{}$



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